World's End Junior School Knowledge Organiser Year 3 - Outdoor and Adventure/Archery

In this outdoor and adventure unit, children will be introduced to archery. They will also learn how to read a diagram or plan (basic maps) and work as a team to solve problems.

Orienteering



Archery



Movement

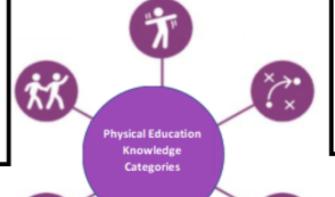
- · I can hold the bow correctly.
- I can sometimes fire an arrow.
- I try to sustain my pace when solving problems.

Leadership

- I can sometimes lead my partner to solve problems.
- I can say what I like and dislike about my performance.

Tactics and Strategies

- I can relate pictures and symbols to a diagram or map.
- I can recognise where I am on a diagram or map.



Healthy lifestyle

 At least 30 minutes of continuous movement to increase cardiovascular strength.



Vocabulary
Map reading,
teamwork,
problem solving,
orienteering, bow,
archer, arrows.

Personal and Social

- I am beginning to work well with a team to solve problems.
- I am beginning to listen to and build on ideas given by others.

Vocabulary Explained

Outdoor and Adventure

Communication: Exchanging information with another person or team member.

Map: A representation of an area of land showing features such as buildings, paths, outdoor spaces etc.

Map reading: Being able to identify what a map is showing and follow it as you move.

Compass points: Directions needed to read a map. **Orienteering:** A competitive sport where participants travel with the aid of a map and compass.

Problem solving: To work together to solve problems or challenges.

Teamwork: The combined actions of a group leading to a successful outcome.

Archery

Bow: Equipment used to fire the arrows.

Arrow: A long stick fired from the bow towards a target. **Target:** A board the archer aims to hit with the arrow.

Draw: Pulling the bowstring

Draw length: The distance between the string and the pivot

at full draw.

Grip: Where hand is placed on bow.

Pivot-point: Position on grip farthest from the string.

Professional Bodies



