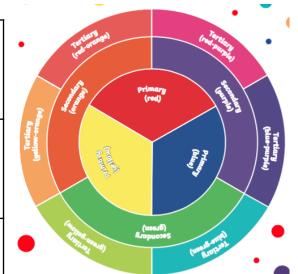
Knowledge Organiser— Block 1 (Drawing and Painting)

Key Terms:

Shape	Shapes are two-dimensional. Geometric shapes are perfect and regular. Organic shapes are irregular and natural.
Tone	How light or dark something is, A way to add light and shadow to your drawing and make images look 3-D.
Line	Lines are used by artists and designers to describe objects, add detail or create expression.
Hue	A colour or shade.
Perspective	The art of representing three- dimensional objects on a two- dimensional surface.



Three Primary Colours: Red, Yellow, Blue.

Three Secondary Colours: Orange, Green. Violet.

Six Tertiary Colours: Red-Orange, Yellow-Orange, Yellow-Green, Blue-Green, Blue-Violet, Red-Violet, which are formed by mixing a primary with a secondary.

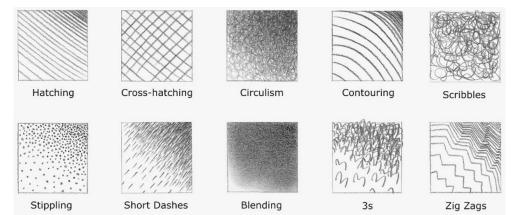
Examples of careers which use colour theory: interior design, video game designers, graphic designers, fashion

designers, photographers and artists.

El Anatsui (1944present day)



Shading techniques:



John Berkey (1932–2008)



Maurits Cornelius Escher (1898 - 1972)